

PERFORMANCE OPTIMIZATION OF MESH NETWORKS USING MUTICAST FORWARDING APPROACH

KIRTI DHIMAN, Dr. PARMINDER SINGH

Abstract— Wireless mesh networks (WMNs) will give affordable solutions for extending the reach of wireless access points by victimization multi-hop routing over a group of stationary wireless routers. The routing protocol for these networks might have to handle quality concerns to satisfy the requirements of the user. during this paper, we tend to gift a top quality primarily based routing protocol for wireless mesh networks that tries to maximize the chance of prosperous transmissions while minimizing the end-to-end delay. The planned routing protocol uses reactive route discoveries to gather key parameters from candidate routes to estimate the chance of success and delay of knowledge packets transmitted over them. Many proprietary mesh solutions were developed by individual nodes but so as to interoperability; IEEE forms a task cluster known as IEEE 802.11s to develop associate degree integrated mesh networking answer. There's few work and lots of simulation studies have been done to guage the performance of the Handoff Techniques with the belief of distinctive variety of flow with fastened packet size and packet rate to different mobile nodes. However, real networks carry a various application (video, voice, FTP, Email etc) with completely different characteristics (packet size, data rate). During this paper, we are investigated and analyzed the performance of wireless Mesh Networks (WMNs) under such heterogeneous application characteristics.

Index Terms— APs, WMNs, Router, Gateway, Throughput, Delay.

I. INTRODUCTION

Typically, mesh routers are static and power-enabled and that they type a wireless backbone for the WMNs whereas connected with the wired networks to produce multi-hop wireless. Mesh clients could also be mobile and that they will access the network via mesh routers or directly by forming a mesh with one another shown in fig.1.

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KIRTI DHIMAN, Research Student, Chandigarh Engineering College, Landran, Punjab, India.

Dr. PARMINDER SINGH, Assistant Professor, Chandigarh Engineering College, Landran, Punjab, India

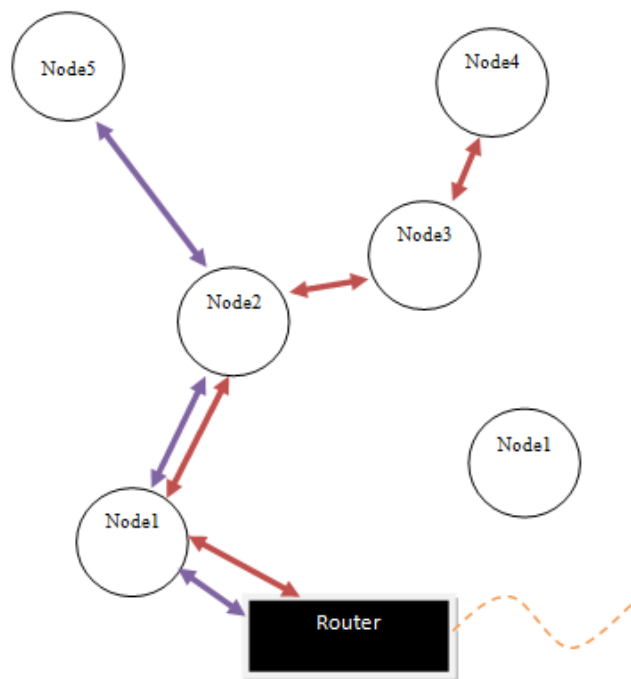


Fig. 1: Wired cum Wireless Mesh Networks

WMN may be a aggressive wireless technology which will serve as a chip set of applications like wireless community networks, wireless enterprise networks, transportation systems, home networking and last-mile wireless web access. In recent times, made media and transmission applications like voice information processing (VoIP) and video on demand (VOD) are becoming progressively standard in mobile wireless devices. Consequently, additionally to the convenience of readying, WMNs must provide support for transmission applications that need that the multi-hop communications meet quality necessities. This motivates the event of routing protocols for WMNs that attempt to improve the standard of communications, such as the end-to-end delay within the network. Since interference may be a key issue that affects knowledge transmissions in multi-hop wireless networks, there's a desire for work mechanisms by that routing selections are based on interference issues additionally to the trail length that is usually the first issue thought-about for routing in dynamic multi-hop wireless networks.

Consequently, the information transmission performance exploitation routing protocols that estimate route quality from management packets solely could also be poorer than expected. To avoid this drawback, we propose a theme that tries to get the expected route quality by applying interference models that area unit obtained exploitation offline measurements of actual information packet

transmissions. The projected quality based mostly routing protocol uses management packets to determine relevant parameters of candidate routes, like hop count and node IDs, that area unit utilised by the routing metric to supply correct estimates of the route quality. it's assumed that each one communication requests area unit directed towards the entryway, that is the centralized manager for all routing selections supported world data of node locations and activities. the current 802.11 based mostly wireless networks suppose wired infrastructure to hold the user's traffics. However, this dependency on wired infrastructures is expensive and inflexible as wireless native space network (WLAN) coverage can't be extended on the far side the back-haul readying. WLANs can extend its capability exploitation the mesh conception. Consequently, wireless mesh networks (WMNs) inherently hold the promise of an answer. However, performance of a WMN is essentially dependent on the look of routing protocols and also the associated routing metrics. The routing protocol selects the simplest path between the supply and destination supported the routing metrics. Existing routing protocols utilized in WMNs place confidence in the IP layer and use hop count to modify multi hop communication and don't give an inherently wireless resolution.

II. PERFORMANCE MODEL

The model estimates the performance of WMN supported a collection of parameters that describe the network and its configuration. These parameters contain data regarding the devices, their locations, parameters, signal propagation, and network routes. The output of the performance model is seven metrics to estimate individual physical characteristics of the WMN performance. As an output the model conjointly provides a weighted combination of the metrics for a coincidental use of multiple analysis criteria in WMN improvement. Here, we have a tendency to derive the inference models and also the corresponding route quality metric for the additional general case together with RTS/CTS and ACK packets. The key contributions of this paper are as follows. Firstly, we develop mathematical models for estimating key factors that influence the standard of communication over a multi-hop wireless network, like channel access chance, POS, and delay. These factors are obtained from careful evaluations of the result of interference in 802.11 networks with and while not the RTS/CTS possibility and ACK packets. Secondly, Hybrid routing protocols mix each reactive and proactive routing to extend the general measurability of routing in networks. The fundamental plan behind hybrid routing protocols is to use proactive routing mechanisms in some areas of the network at bound times and reactive routing for the remainder of the network and last The WMN channel assignment rule is genetic rule designed for static channel assignment. The target is to optimize existing network by choosing radio channels optimally. It is assumed that locations of APs (called Routers) are designed by the network administrator to hide needed areas. Each AP contains one or additional wireless interfaces that will operate allowed Wi-Fi channels.

III. SIMULATION SCENARIO

We assume a network model that resembles a situation wherever a WMN comprising of a collection of static mesh routers is employed to extend the reach of a wireless net entrance for a collection of mobile users (see Fig. 2). The mesh routers dynamically type multi-hop routes between the mobile users (mesh clients) and therefore the scenario entrance. We have a tendency to specialize in routing within the mesh routers solely and participate in multi-hop routing.

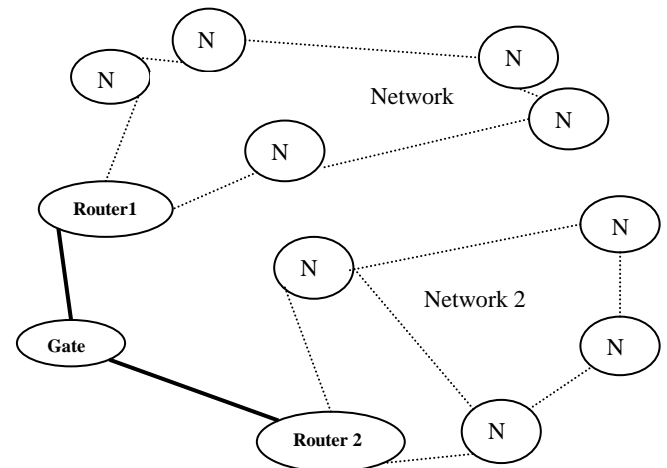


Fig. 2: Multicast WMNs (Wired cum Wireless Scenarios)

The single-gateway practicality has with success been tested in exceedingly real workplace surroundings, wherever Mesh nodes communicating victimisation wireless 802.11b commonplace, and wherever the mobility communication is simulated and transmitted through a wired interface. The coverage is outlined because the size of the physical area wherever a terminal encompasses a route to the core network. The area depends on the locations of Nodes however additional significantly on the amount of Nodes that have a route to the core network. The first coverage calculation step estimates the coverage of each space within the network wherever the set of obtainable Nodes is different from each alternative space.

IV. RESULTS AND DISCUSSION

In all experiments we have utilized the ns-2 [2] simulator with wireless additions. These extensions to ns-2 form Throughput and Delay based on the specifications of IEEE 802.11. Based on this test bed, we did our checks on one typical scenario. In order to be adept to replicate our checks for the reason of evaluation, we make our nodes repaired to pattern a static mesh as shown in Fig.2 and results shown in the below fig.3 and fig.4.

V. THROUGHPUT OF THE NETWORK

All communication takes place between nodes, Routers and gateways. During this case, an additional protocol needed to support multi-rate is important only at the medium access management (MAC) layer. This involves many wireless nodes, receiving and dispatching packets on a chain. In alignment to permit simultaneous sending and obtaining, different frequencies are utilised for adjacent links. So this way we obtained the throughput of sending and receiving packets over the wireless networks. To compare the results from previous

paper [4], we achieve the higher throughput of sending and receiving packets we achieve more than 25 Kbps throughput with little modification of the scenario and coding part of AODV protocol.

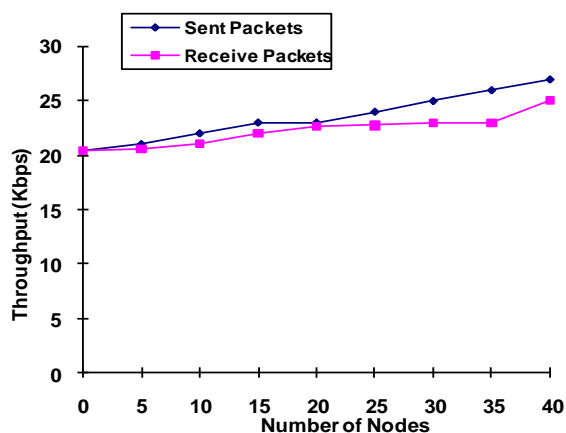


Fig.3: Throughput of sending and receiving packets

VI. DELAY IN BETWEEN THE NODES

To analyses the delay for theme a pair of, we have a tendency to build the extra assumption that every node moves according to an unaligned random approach. Most of the packets come to their destination by a gateways and routers. The time calculate between nodes and mesh gateway is the total time taken to travel from one node to another as well as time taken to travel the packet from node to router. In this results the approximately delay between the mesh nodes is 0.9 milliseconds (ms).

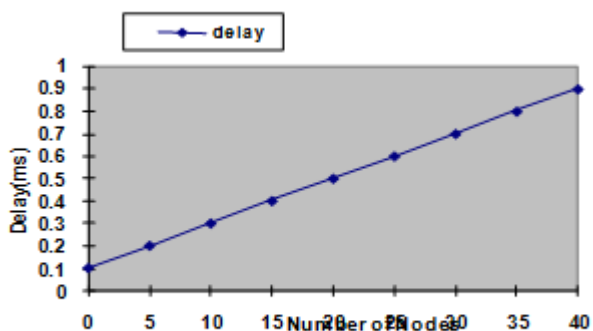


Fig. 4: Delay in WMNs

VII. CONCLUSIONS AND FUTURE ASPECTS

This paper consistently examines the connection of mesh systems and evaluating the performance of Throughput and delayed additionally to review simulation and test bed experiments. Our formulation takes into concern several significant mesh parameters, like the throughput of sending and receiving packets and delay in between the mesh nodes. Our formulation provides superior conduit assignments and

flow allocations with the addition of part overlapped passages, while not the necessity for any extra spectrum. Systems will be organized to use our algorithmic program with none extra support, as each device that is compliant with the IEEE 802.11 standards. We furthermore illustrated to additionally incontestable higher performance with our planned mechanisms using routing protocol in mesh networks.

In the Future Aspects, we furthermore design to consider alternative routing schemes in our formulation. A cross layer approach for blended MAC and routing approach for impromptu networks that enables energy and information delivery with a least end-to-end data/information delivery.

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